

SHADOW LORDS™

Name:
Player:
Chronicle:

Breed:
Auspice:
Camp:

Pack Name:
Pack Totem:
Concept:

Attributes

<i>Physical</i>	<i>Social</i>	<i>Mental</i>
Strength _____ ●○○○○	Charisma _____ ●○○○○	Perception _____ ●○○○○
Dexterity _____ ●○○○○	Manipulation _____ ●○○○○	Intelligence _____ ●○○○○
Stamina _____ ●○○○○	Appearance _____ ●○○○○	Wits _____ ●○○○○

Abilities

<i>Talents</i>	<i>Skills</i>	<i>Knowledges</i>
Alertness _____ ○○○○○	Animal Ken _____ ○○○○○	Computer _____ ○○○○○
Athletics _____ ○○○○○	Crafts _____ ○○○○○	Enigmas _____ ○○○○○
Brawl _____ ○○○○○	Drive _____ ○○○○○	Investigation _____ ○○○○○
Dodge _____ ○○○○○	Etiquette _____ ○○○○○	Law _____ ○○○○○
Empathy _____ ○○○○○	Firearms _____ ○○○○○	Linguistics _____ ○○○○○
Expression _____ ○○○○○	Leadership _____ ○○○○○	Medicine _____ ○○○○○
Intimidation _____ ○○○○○	Melee _____ ○○○○○	Occult _____ ○○○○○
Primal-Urge _____ ○○○○○	Performance _____ ○○○○○	Politics _____ ○○○○○
Streetwise _____ ○○○○○	Stealth _____ ○○○○○	Rituals _____ ○○○○○
Subterfuge _____ ○○○○○	Survival _____ ○○○○○	Science _____ ○○○○○

Advantages

<i>Backgrounds</i>	<i>Gifts</i>	<i>Gifts</i>
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____

Renown

Glory
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Honor

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Wisdom

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Rank

Rage

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Cinasts

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Willpower

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Health

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

Tribal Weakness

FAILURE'S DAGGER:
-1 RENOWN FOR FAILURE

SHADOW LORDS™

<i>Homid</i>	<i>Alabro</i>	<i>Crinos</i>	<i>Hippo</i>	<i>Lupus</i>
No Change	Strength (+2)____ Stamina (+2)____ Appearance (-1)____ Manipulation (-2)____	Strength (+4)____ Dexterity (+1)____ Stamina (+3)____ Appearance 0 Manipulation (-3)____	Strength (+3)____ Dexterity (+2)____ Stamina (+3)____ Manipulation (-3)____ +1 Die to Bite Damage	Strength (+1)____ Dexterity (+2)____ Stamina (+2)____ Manipulation (-3)____ -2 Perception Diff.
Difficulty: 6	Difficulty: 7	Difficulty: 6	Difficulty: 7	Difficulty: 6

INCITE DELIRIUM
IN HUMANS

Other Traits

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Fetishes

Item: _____ Level ____ Gnosis ____
Power: _____

Item: _____ Level ____ Gnosis ____
Power: _____

Item: _____ Level ____ Gnosis ____
Power: _____

Item: _____ Level ____ Gnosis ____
Power: _____

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex+Brawl	5	Strength+1/A
Body Tackle	Dex+Brawl	7	Special/B
Claw	Dex+Brawl	6	Strength+1/A
Grapple	Dex+Brawl	6	Strength/B
Kick	Dex+Brawl	7	Strength+1/B
Punch	Dex+Brawl	6	Strength/B

A=Aggravated Damage
B=Bashing Damage

Armor: _____

SHADOW LORDS™

Nature:

Demeanor:

<i>Merits & Flaws</i>					
<i>Merit</i>	<i>Type</i>	<i>Cost</i>	<i>Flaw</i>	<i>Type</i>	<i>Bonus</i>

Expanded Background

<i>Ancestors</i>	<i>Pure Breed</i>

<i>Contacts</i>	<i>Resources</i>

<i>Kinfolk</i>	<i>Totem</i>

Equipment

Gear (Carried): _____

Equipment (Owned): _____

Experience

TOTAL: _____

Gained From: _____

Sept

Name: _____

Caern Location: _____

Level: _____ Type: _____

Totem: _____

Leader: _____

TOTAL SPENT: _____

Spent On: _____

SHADOW LORDS™

History Prelude

Description

Age: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Sex: _____

	Height	Weight
Homid:	_____	_____
Glabro:	_____	_____
Crinos:	_____	_____
Hispo:	_____	_____
Lupus:	_____	_____

Battle Scars: _____

Met's Deformity: _____

Visuals

Pack Chart

Character Sketch

